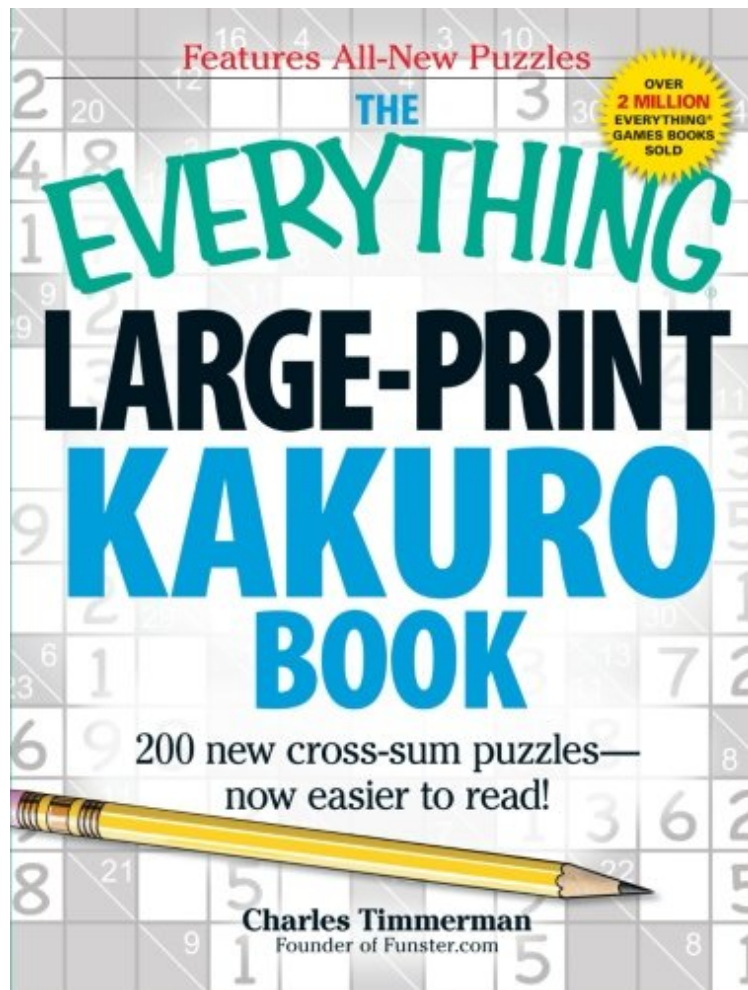


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The Everything Large-Print Kakuro Book: 150 new cross-sum puzzles now easier to read! (Everything Series)

Charles Timmerman

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Charles Timmerman : The Everything Large-Print Kakuro Book: 150 new cross-sum puzzles now easier to read! (Everything Series) before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Everything Large-Print Kakuro Book: 150 new cross-sum puzzles now easier to read! (Everything Series):

0 of 0 people found the following review helpful. Great Puzzle Book By a Puzzle Enthusiast By Laurie S. There's no squinting with this book! The print size is really nice for doing puzzles in bed before going to sleep. Charles Timmerman makes great books that include more than the puzzles. This one explained the origin of Kakuro, which originated with the English name Cross Sums in Dell Magazines (while the Kakuro name has taken over in terms of popularity, I still generally use the name Cross Sums, because I played hundreds of those before I ever heard the name

Kakuro). It was an interesting origin story, and that's not something you normally see in a puzzle book. But Timmerman is a huge puzzle guy. I've also played word games on his website, Funster.com, specifically the What's in a Name game on the site. It's the best "how many words can I find in of this word or phrase" game I've ever played online. Years ago, to circle back to Dell Magazines, I would do the Word Mine in the Dell puzzle magazines, and What's in the Name was that on steroids since you got to play against other people. I'm from a game-loving family where my genius brother was so good at that game that people accused him of cheating. I was not *that* good. No one ever accused me of cheating, but I did have lots of fun. Timmerman is just all about puzzles, and he does it without a lot of bells and whistles. Just the puzzles. In this book, which is printed on quality paper and has plenty of white space for notes, the puzzles are plenty challenging without being too difficult. I'm on the opinion that working puzzles like this is good for the brain, so I like to make sure to do thinking activities like this. I'm very happy with this book! 3 of 3 people found the following review helpful. Large enough to hold written clues
By Happy Reader
After spending a fortune in ink copying and enlarging the smaller Kakuro puzzles I have been solving for awhile now, I was pleased to find a book that has already enlarged the puzzles to that the squares are big enough to hold penciled in clues. However, the puzzles themselves are not as good as others I have done. But since I don't have to enlarge and copy each puzzle in order to solve it, these puzzles are good while I am still learning to do Kakuro. Also the appendix not only contains the answers to the puzzles, but it also contains several pages of possible solutions for each combination of numbers (how many ways can you use two numbers to add up to 11 or how many number combinations does it take to add up to 35 if there are 6 possible numbers for instance). These charts help those of us who are slightly challenged in our ability to accurately add numbers in our heads. You can look the same charts up on the internet, but it helps to have them in the back of the book. I gave the book a 4 star instead of a 5 star rating because the puzzles themselves are either too easy or they are impossible, a problem with puzzles that are computer generated instead of created by hand. I prefer the puzzles by Nikoli, except that Nikoli's are too printed too small.
1 of 1 people found the following review helpful.
Good size, great puzzles, 1/3 unsolved.
By Daniel Allen
I like Kakuros, and I'm really proficient with the easy stuff but the hard stuff slows me down. That said, I could finish the easy puzzles here in 4 minutes a pop, and I haven't yet succeeded at an expert one. The middle difficulty is doable, and a couple of times I finished them without making any notes or marking on the paper besides putting the numbers down. Also, the larger print is nice and convenient, and it gives me more room to jot down numbers, etc., while I work through puzzles.

Can you do crosswords in your sleep? Have you mastered the sequence of sudoku? Are you looking for a puzzle than can give you a real mental workout? Then you need kakuro. This latest puzzle craze from Japan is more challenging than crosswords and more addictive than sudoku. A blend of number and logic puzzles, kakuro requires just simple arithmetic and logic to solve, but the puzzles range from super-simple to outrageously difficult. This book is the first kakuro puzzle book available in large-print, so you can strain your brain instead of your eyes! And even more than that, kakuro puzzles help to improve deductive reasoning and memory skills. (So you'll never forget that grocery list again!) Clever puzzles, easy-to-read numbers, and puzzle-solving tips--it all adds up to fun!

About the Author
Charles Timmerman is the founder of Funster.com, a word game website that was selected as a Yahoo! Pick of the Year, and the author of more than 100 puzzle books, including The Everything Word Search Book, The Everything Giant Book of Word Searches (Volumes 1 to 4), and The Everything Easy Word Search Book.