

[Download] The Don't Get Lost Out There! Deck: 56 Cards

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Mountaineers Books

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Mountaineers Books : The Don't Get Lost Out There! Deck: 56 Cards before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Don't Get Lost Out There! Deck: 56 Cards:

0 of 0 people found the following review helpful. Four StarsBy WILLIAM W ROBERTSGot them for my grandsons and they really liked playing with them and getting great tips.0 of 1 people found the following review helpful. Four StarsBy jcowboySome good information.0 of 0 people found the following review helpful. This deck may work for playing with kids, or ...By Karen SprayThis deck may work for playing with kids, or maybe in the flickering light of a campfire, but as the suits are different colours, which shows up quite clearly on the card edges, I wouldn't try an adult game with them. Presumably produced by someone who has never played a card game?

Whether you're safe at home, in a cozy tent, or on the trail, have fun with this deck while learning basic wilderness safety skills. The Don't Get Lost Out There! Deck is organized into four suits: 1. Hearts: Map Compass. Latitude and longitude, contours, scale, magnetic declination, taking a bearing, orienting a map 2. Clubs: GPS Usage Technology. Defining GPS, traveling with GPS, saving battery life, accuracy problems 3. Diamonds: Wilderness Travel Route Finding. Handrails and baselines, marking the route, visualizing the return 4. Spades: Lost Found. Why people get lost, what to do when lost, how to be found