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Naughty Dog

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#262972 in Books Dark Horse Comics 2016-05-10 2016-05-10Original language:EnglishPDF # 1 12.30 x .80 x 9.30l, .0 #File Name: 1616559276184 pages | File size: 68.Mb

Naughty Dog : The Art of Uncharted 4: A Thief's End before purchasing it in order to gage whether or not it would be worth my time, and all praised The Art of Uncharted 4: A Thief's End:

30 of 30 people found the following review helpful. Wonderful companion to the gameBy Parka[[VIDEOID:f6330ba3fdc66f317e1372d061bd3be0]]Uncharted is probably the reason why I bought a Playstation. I remember being mesmerised by the world in Uncharted as I trekked through the jungle looking for a way out. To me, this is the most immersive game in terms of plot, direction and character development.I'm looking at the artbook for the final game and I've not played the game yet. But all those emotional feelings I felt while playing the earlier games are coming back to me. It's like coming out of the cinema after a wonderful movie and the mind is still playing back the scenes. As I looked through the pages of art, I could feel that this last game is going to be an emotional ride.This 176-page hardcover artbook is published by Dark Horse. Collected within are the development art

for the game arranged in chronological order. The artworks are a mix of character designs and environment art. There are a lot of characters throughout the game and you'll get to see Nathan, Sully and Elena in various different clothes, and also the many other characters and enemies. The environment artworks are breathtaking as usual. Every one is good enough to be printed out huge and hung on the wall. I just love the design of the places, towns, Madagascar, Scotland, tropical forests, cove, beaches and underwater. I can see where the artists get their inspiration from, such as the huge stone faces in the middle of the jungle. Those are clearly from the famous stone faces at the Bayon temples in Cambodia. As a gamer, to be able to visit such beautiful places from the comfort of your seat at home is just amazing. For concept artists who want to study how good concept art looks like, you'll get a lot of good reference in this book. I guess the downside is the lack of commentary to accompany the artworks. However, there's a lengthy introduction included right at the front that gives us a recap on how the story and characters have evolved since the first game. This is an excellent companion art book for the fans. To me, it's like looking at a photo book after coming back from a wonderful holiday trip. Many years later when you look back at this book again, it will bring back fond memories. That's what a good story does. Kudos to all those who've worked on this game. Most highly recommended. Be sure to check out all the other Uncharted artbooks too.

4 of 4 people found the following review helpful. but doesn't really reach the heights of such artbooks like The Evil Within. By EzyPzy. I don't know what it is about this artbook, but to me it seemed a little bit low on content. I was certainly expecting more breathtaking art pieces and vistas of the beautiful environments in this game, but what I got instead was a 190 page artbook filled with character illustrations mostly. Not what I expected, especially after the The Last of Us artbook or more recent stuff from Naughty Dog, the Uncharted trilogy artbook. It is most definitely a quality artbook, but doesn't really reach the heights of such artbooks like The Evil Within, Wolfenstein New Order or the massive Fallout 4 artbook. It's still five stars, Dark Horse Books never disappoints, but as I said the artbook is really lacking some environmental art content.

0 of 0 people found the following review helpful. A must have. By Igor K. Great behind the scenes companion to an amazing game. If you were impressed with lush forests, rocky terrain of Madagascar, mysterious islands, chilly Scotland or posh Italian Riviera this is a must have reference to how those locations came into their digital life. Captions and comments throughout the book could be a little bit more descriptive in my opinion. I'm not only interested which artist produced the concept, but also about the story behind that concept. This was done in a better way in Art of the Uncharted Trilogy. Since I also own Kindle version of the book, I feel that one can greatly benefit from better resolution of the pages. I don't care if that will increase file size considerably. Current amount of detail is okay, so don't let the perfectionist in me deter you from getting the digital version if you want that one.

Journey alongside Nathan Drake once again, as Naughty Dog and Dark Horse Books team up to bring you this comprehensive and breathtaking exploration into Uncharted 4: A Thief's End! Numerous never-before-seen designs and concept art accompanied by commentary from the developers give you behind-the-scenes access to the creation of this gaming masterwork. This beautiful oversized hardcover is a must-have for any fan of the Uncharted franchise and high quality video game art. The Art of Uncharted 4 will be released by Dark Horse simultaneously with the new game, Uncharted 4.

About the Author Naughty Dog, Inc. is an American video game developer based in Santa Monica, California. Founded by Andy Gavin and Jason Rubin in 1984 as an independent developer, the studio was acquired by Sony Computer Entertainment in 2001. Gavin and Rubin produced a sequence of progressively more successful games, including Rings of Power for the Sega Genesis/Mega Drive and Way of the Warrior for the 3DO. The latter, a very low-budget but still plausible offering, prompted Universal Interactive Studios to sign the duo to a three-title deal and fund the expansion of the company. The author lives in Santa Monica, CA..