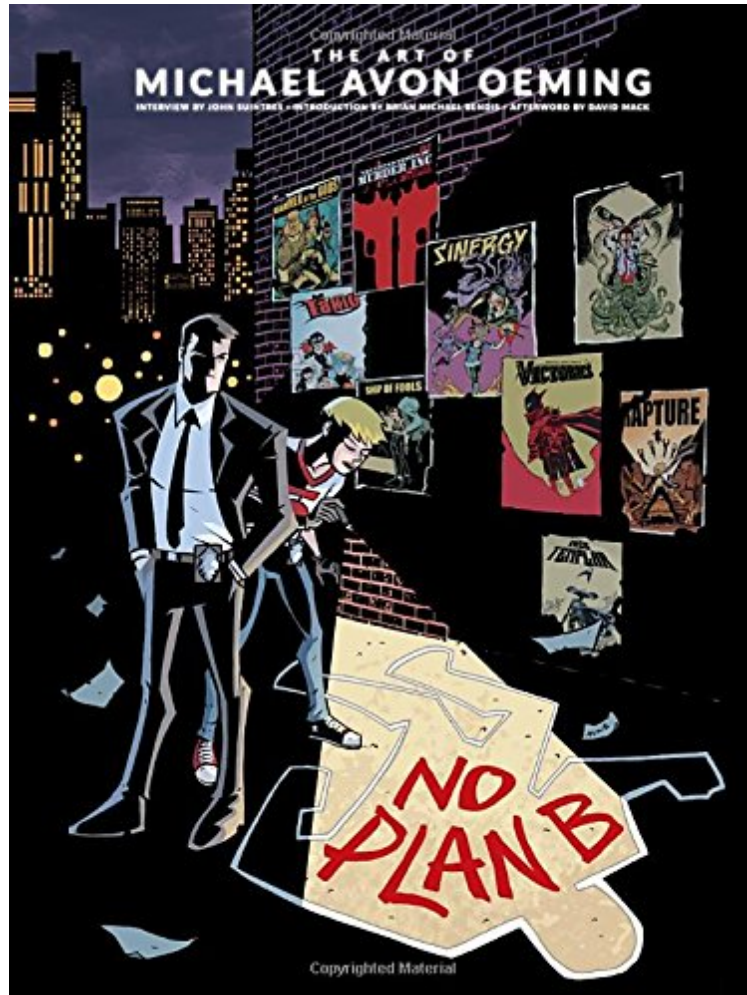


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The Art of Michael Avon Oeming: No Plan B

Michael Avon Oeming, John Siuntres
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Michael Avon Oeming, John Siuntres : The Art of Michael Avon Oeming: No Plan B before purchasing it in order to gage whether or not it would be worth my time, and all praised The Art of Michael Avon Oeming: No Plan B:

0 of 0 people found the following review helpful. Amazing ArtworkBy Brandon GorskiBeautiful from top to bottom. A lot of care went into the production of this book. Colors are commanding they are so vibrant and full. If you are a fan of Oemings work this book is an amazing companion and a great inside look to his process. I was praying to get a randomly inserted sketch but was disappointed. Still thoroughly enjoying the book!0 of 0 people found the following review helpful. A lovely overview of Oeming's work - both the artwork ...By Eric RA lovely overview of Oeming's work - both the artwork itself, and some of the history behind its creation: the various comic series he's worked on; his friends, colleagues, and family; and the transitions his career has gone through. If I had any quibbles it would only be that it's too short (of course), and includes a bit too much of his work around Mice Templar (even though the included

work is really quite lovely) when there's so much of his other work that either is less represented or not included at all. I was provided a free electronic advanced reader's copy, so I can't comment on the quality of the print production; when I purchase a physical copy I'll try to remember to update this review.

Mike Oeming never prepared for any way to make a living other than drawing. Now the co-creator of Powers, United States of Murder, Inc., Takio, Mice Templar, and more offers an in-depth look into his artistic archives, the creative process, and a career that has touched every corner of the comics industry over the last thirty years, from The Mighty Thor and Cave Carson to dark, personal work and video games. He talks to John Siuntres of the Word Balloon podcast about long-term creative partnerships with Brian Michael Bendis, David Mack, and Taki Soma, and explores the secrets of thriving through the ups and downs of the comics industry. Previously unpublished artwork includes whole pages from Powers, The Victories, and other series, as well as collaborations with Mike Mignola, Eric Powell, Kevin Smith, Douglas Rushkoff, Gerard Way, and video-game developer Valve. With an introduction by Brian Michael Bendis and an afterword by David Mack.