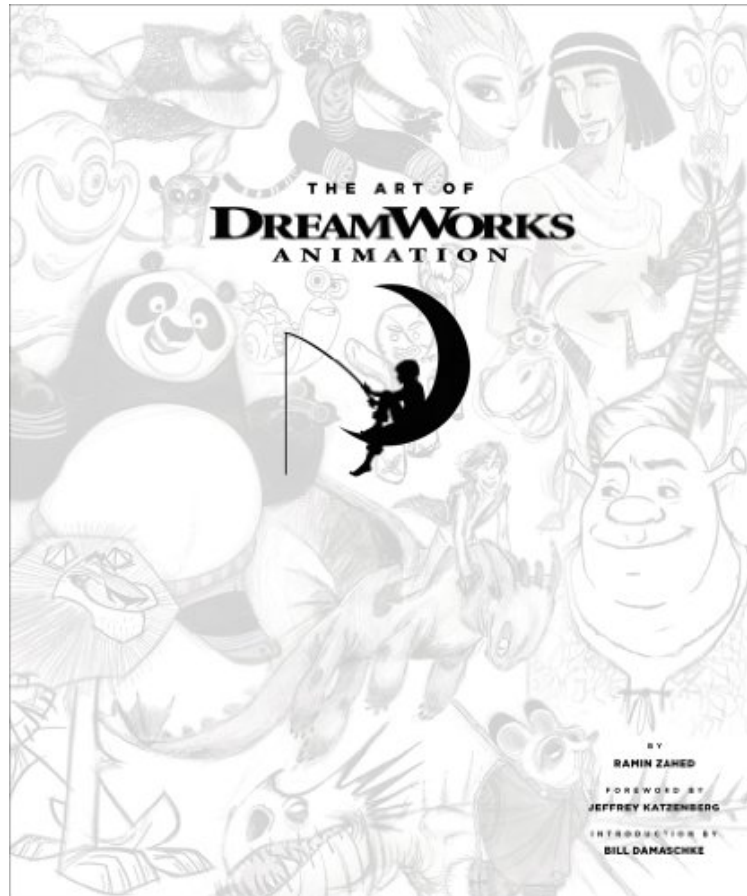


# The Art of DreamWorks Animation: Celebrating 20 Years of Art

*Ramin Zahed, DreamWorks*  
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#463191 in Books Zahed Ramin 2014-04-15 2014-04-15 Original language: English PDF # 1 12.00 x 1.50 x 10.00, 5.25 #File Name: 1419711660324 pages The Art of DreamWorks Animation | File size: 75.Mb

**Ramin Zahed, DreamWorks : The Art of DreamWorks Animation: Celebrating 20 Years of Art** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art of DreamWorks Animation: Celebrating 20 Years of Art:

13 of 13 people found the following review helpful. Book of awesomeness By Parka[[VIDEOID:mo13SRO6S59OW0G]] This is an excellent retrospective artbook that looks back the concept art created for DreamWorks Animation films. Over the past 16 years, they have made 30 films, from the Antz in 1998 to Home (2014) which is the last film to be included in this book. It's a huge and 324-page thick hardcover book. It feels very substantial. Behind the subdued white cover are pages after pages of art. The layout is simple and effective at playing up the beautiful artworks. There are medium sized images to those that extend to the edges. The films included in the book are Antz (1998) The Prince of Egypt (1998) The Road to El Dorado (2000) Chicken Run (2000) Shrek (2001) Spirit: Stallion of the Cimarron (2002) Sinbad: Legend of the Seven Seas (2003) Shrek 2 (2004) Shark Tale (2004) Madagascar (2005) Wallace Gromit: The Curse of the Were-Rabbit (2005) Over the Hedge (2005) Flushed Away (2006) Shrek the Third (2007) Bee Movie (2007) Kung Fu Panda (2008) Madagascar: Escape 2 Africa (2008) Monsters

vs. Aliens (2009)How to Train Your Dragon (2010)Shrek Forever After (2010)Megamind (2010)Kung Fu Panda 2 (2011)Puss in Boots (2011)Madagascar 3: Europe's Most Wanted (2012)Rise of the Guardians (2012)The Croods (2013)Turbo (2013)Mr. Peabody Sherman (2014)How to Train Your Dragon 2 (2014)Home (2014)It's a good mixture with some traditional animated and stop motion films in addition to the 3D animated films which represent the trend nowadays. Note that many films in that list have dedicated artbooks. The Art of DreamWorks Animation collects only selected pieces of art from each film, and many artworks especially from the more recent films are already featured in their dedicated artbooks. Artbooks for earlier films are either non-existent, or out of print, so it's great to see artworks from those films here. It will still be worth it to get this book even if you have other DreamWorks Animation artbooks. The artworks featured are absolutely beautiful. It's a thrill to see the concept art and production design. There are character designs, environment art and beat boards of scenes. The quality is just top notch. You get over 300 pages of art for the price of a book, it's seriously a good deal. I'm glad the most of the artworks are printed huge because you'll want to enjoy the little details that the artists have put into creating the different worlds and settings. The artworks are accompanied by commentary from the directors and artists who talk about the art and design. I do not like text boxes that overlay onto the art, but I can see they are unavoidable sometimes, especially when the art is printed full double page. Unfortunately, the artists are not credited. I would love to find out who those talented artists are. Overall, this is an awesome artbook, or a book of awesomeness which is how Po from Kung Fu Panda would have put it. Definitely one of my favourites for 2014. Highly recommended. 0 of 0 people found the following review helpful. A DELIGHT FOR ANIMATION ADMIRERS By Anthony McGill This whopper of a book is a delight for film fans and especially those crazy on animation pics. Virtually the history of animation from DreamWorks, it's a huge book covering the studio's works from "Antz" through to "Home" with hundreds of photos devoted to some thirty films with about ten to twelve pages covering each. Beautifully designed with delightful imagery on every page and informative articles and comments from the artists involved in these unique creations. This collection is also great for those who don't want to purchase the individual books produced for some of these films. As you would expect from an Abrams book, a stunning publication at a very reasonable price. 1 of 1 people found the following review helpful. great book By Banksia This is a fantastic book for the animation enthusiast. It's packed full of illustrations and info about how they ideas came about. Lots of beautiful artwork to admire.

Founded in 1994 by Steven Spielberg, Jeffrey Katzenberg, and David Geffen, DreamWorks Animation instantly became a world-renowned animation studio with blockbuster franchises including Shrek, Madagascar, and Kung Fu Panda. Though its earliest films, such as The Prince of Egypt, feature traditional hand-drawn cel animation, DreamWorks soon forayed into claymation with Chicken Run and Wallace Gromit, and pioneered advanced computer animation with films such as Antz, Shark Tale, and How to Train Your Dragon. Brimming with concept art, preproduction designs, and character sketches, DreamWorks Animation marks the studios 20th anniversary and offers unprecedented behind-the-scenes access into its archives. An introduction by DreamWorks cofounder Katzenberg provides insider perspective on the studios most popular films, as does running commentary from artists and directors on all of DreamWorks 30 films to date.

An unprecedented, behind-the-scenes journey.