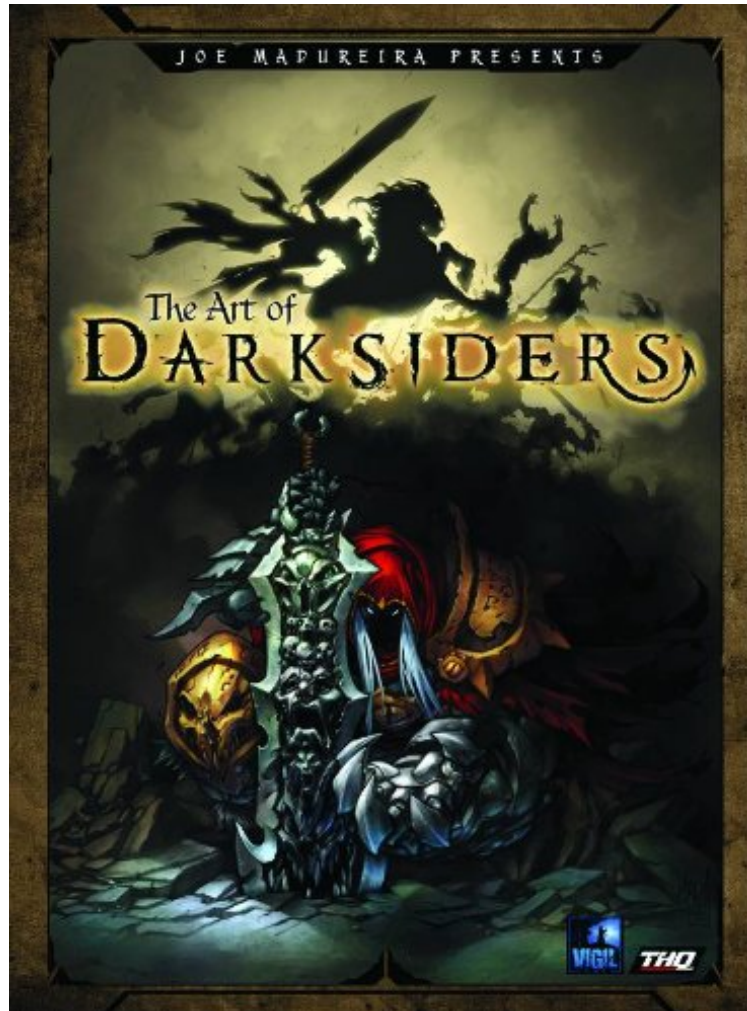


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## The Art of Darksiders

*Vigil Games*

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**Vigil Games : The Art of Darksiders** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Art of Darksiders:

1 of 1 people found the following review helpful. Excellent art, MASSIVE number of pages, and sub par binding. By honesty (this review should realistically be 4.5 stars, but i'm lacking that option here) let me say this: i love this book. i've had an interest in the darksiders series since i heard about it back in 08, and though i haven't had the time to buy and play the games, i've had an awesome time looking at the art. Mr. Madureira's art is spectacular and every piece has a satisfying feel to it, bolstering the "chunky" feel i love to have in art. literally every single picture you see in this could be used on a Heavy metal album cover, which is a damn good source of inspiration for fellow artists like myself. the only downside i see is that the binding is a bit sub-par (as many have mentioned in their reviews). while this is a problem, it's not that big of one. other Udon art books i own (such as the Okami official complete works, also a good

purchase) also have this flaw. but considering the quality and sheer quantity of work put into the book, it's not really a big deal. just be careful with it and enjoy.all in all, i'm quite satisfied with my purchase and i look forward to getting the Art of Darksiders II in the near future.1 of 1 people found the following review helpful. AwesomeBy NonfallacyI've had the book for a couple days now, and have been going through it extensively. I've even opened it up enough to have the pages lay flat. No binding issues, for me anyways, made some sounds, but no falling out pages, etc. Parka mentioned newer editions of this book have better binding, and I guess this is the case since I have no issues. This book feels like the new one (The Art of Darksiders 2), just more pages, not as much art, but yeah, definitely worth picking up, and I'm happy it's being republished, like all art books a premium gets made when things go out of print. Ditch the old reviews, and pick it up while you can :) And if the things falls apart in a couple of months, I'll let you know, but I doubt that'll happen. cheersUPDATE: just a heads up, yeah the binding is bad. Same goes for the newer Darksiders 2 book, both are of the same build. Pages are still together, just the glue is unstuck on the top and bottom third of the book, so only the glue in the center of the binding, and threading is keeping the pages together. I hope that makes sense. If you can afford the hardbacks, I'd go with those. Though they're a little overpriced, seeing that a lot of the darkhorse published hardcover art books cost half as much. Still won't knock it off the 5 star chart, since the art is amazing, and a must have for anyone remotely interested in this genre of art. cheers!3 of 3 people found the following review helpful. an awesome game that deserves a better art bookBy twizziethis book wasn't as amazing as it could have been. for starters, there is hardly any character artwork. most of the character pictures are early sketches/renders. War has the most pages dedicated to him (of course), but a lot of it is what he looked like before now (in early stages of production) and not his finalized appearance, along with different armour. other characters (like Watcher and Vulgrim) have hardly anything dedicated to them (with the afore mentioned only having ONE page each with 2-3 pictures and small CG renders plopped on a page with a buncha others), and most of them are just BW sketches. i was expecting a lot of Joe Mad colour artwork of the characters, what i got was disappointment. there is a lot of very nice colour pictures of War and Ruin, but that's about it. there so many interesting characters in Darksiders, its a shame most of them got the shaft in this book.the bulk of this book is even worse, its just environmental artwork. basically pictures of backgrounds, objects, areas, etc., along with logos, item icons, etc., nothing that is too exciting to look at in large quantities, nor anything i would want an art book just for.the quality of the book itself is shabby, as well. from just normally looking through it, the spine becomes unglued and pages start to fall out. i even returned the book and got another, and it still did the same thing. i am very gentle with my stuff, so it certainly wasn't from rough-handling. i am not sure how the Hardcover version fairs as i have the Softcover.i would really love to see another Darksiders art book released, but dedicated to only the characters, with lots of new artwork done especially for the book. now THAT would be a book worthy! here's hoping the Darksiders 2 art book takes a lesson from this one and turns out to be MUCH better! (hopfully, if there is one).in the end, its still a nice addition to one's Darksiders collection, even though the book could have been MUCH better (in both content and quality) and its only worth looking through once.

Deceived by the forces of evil into prematurely bringing about the end of the world, WAR the first Horseman of the Apocalypse battles both Heaven and Hell across the ravaged remains of Earth, searching for vengeance and vindication. Showcasing the unparalleled artwork of Joe Madureira (X-men, Battle Chasers, Ultimates) and the Vigil Games art team, The Art of Darksiders features hundreds of full-color illustrations, character and environment designs, development sketches, early concepts, promotional artwork, and more.