

## Manual of Chess Endings, Vol. 4 (Chess School)

*Sarhan Guliev*

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**Sarhan Guliev : Manual of Chess Endings, Vol. 4 (Chess School)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Manual of Chess Endings, Vol. 4 (Chess School):

0 of 0 people found the following review helpful. Good endgame training...By phillip coghiniGood for training purposes once u already have good experience with endgames. Best to study instructive endgame books from Silman, Muller and Dvoresky first. The Modern manual of chess engames (I've only read the first 3 manuals) is not bad too (but needs a rewire to make it more English friendly).0 of 1 people found the following review helpful. Five StarsBy Lilys MomBook in very good condition9 of 9 people found the following review helpful. ALL of the key positions are here!By Andre E. Harding1900+ USCF Player.The first thing I ought to say about this book is that the examples have no words; the book is produced Informant-style (the text parts of the book are in English, German, Russian, and Spanish). There is no hand-holding.Having said that...this book is a pleasant read! The variations are concise and clear, and I sometimes read this book on the go and learn a lot from it.CONTENTSPrefaceI. Pawn endingsII. Knight endingsIII. Bishop endingsIV. Bishop against KnightV. Mixed piece endings, mate with the minor piecesVI. Rook endingsVII. Queen endingsVIII. Endings with an unusual material balanceThis book will show ways of playing for all of these "straightforward" endgames (by that I mean there aren't endgames with several pieces per side with many pawns, etc.). There are exactly 600 positions given, and these include examples from tournament practice as well as compositions. Each section also concludes with "TEST YOURSELF!" and gives you positions to solve (with the evaluation: +-, =, or -+) that are challenging, but not impossible once you grasp the correct idea. The TEST examples are included in the count of 600 examples.

Over 600 positions focused entirely on endings. Covers pawn endings, Knight endings, Bishop endings, Bishop against Knight, mixed piece endings, mate with the minor pieces, Rook endings, Queen endings and endings with an unusual material balance. Aimed at intermediate players upwards (1400+)