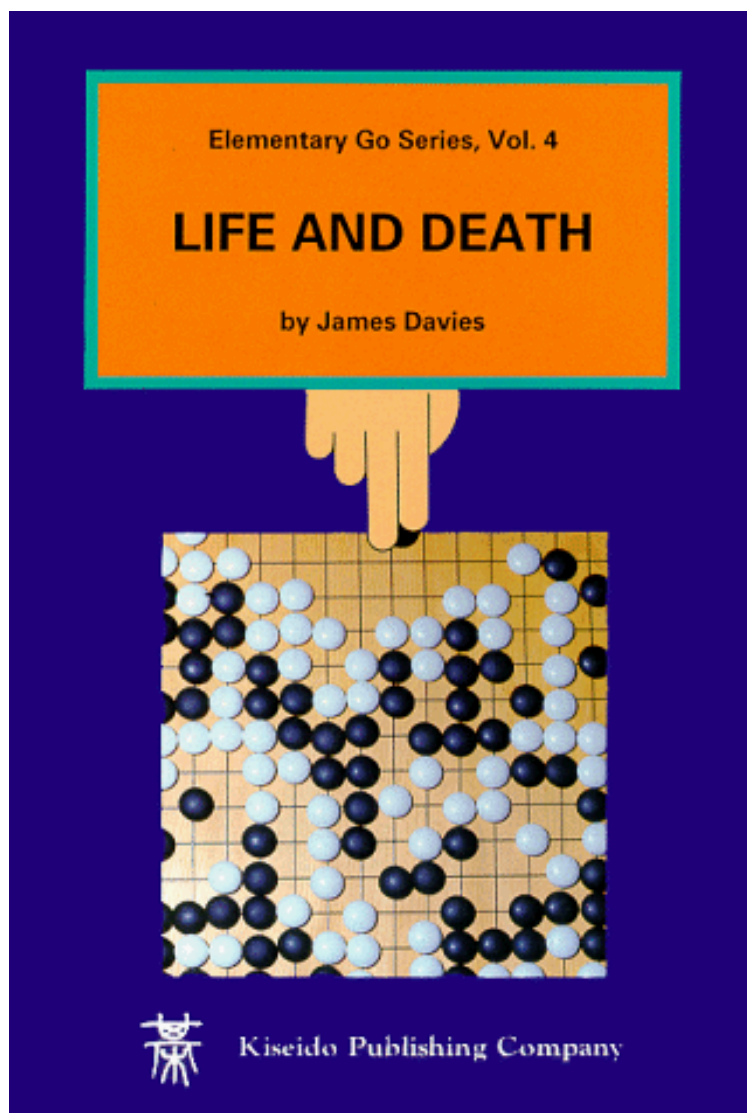


(Read now) Life and Death (Elementary Go (Kiseido))

Life and Death (Elementary Go (Kiseido))

James Davies

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#785155 in Books 1996-08Original language:EnglishPDF # 1 .37 x 4.98 x 7.10l, .35 #File Name:
4906574130159 pages | File size: 63.Mb

James Davies : Life and Death (Elementary Go (Kiseido)) before purchasing it in order to gage whether or not it would be worth my time, and all praised Life and Death (Elementary Go (Kiseido)):

2 of 2 people found the following review helpful. You have to work to liveBy GeographerThis book is perfect for advanced beginners who are ready to continue disciplining their game. The slow building of complexity, the ordering of patterns, and the perfectly framed problems make this book hugely useful. Less experienced players be warned, however; Davies often boldly pronounces many statements that would be self-evident to more advanced players, but which may be more cryptic for starting players. Consider the perfunctory "Since each half of the white group touches

both of the internal liberties, White is alive" (page 17). Having studied the problem, laid it out on the board, and worked through variations, I am pleased to say I NOW understand precisely what Davies means (and I'm a far better player for it, given the ubiquity of this arrangement). But without a board and stones nearby and some patience, this statement would have required more textual explanation for someone at my level (maybe 13 kyu?). In other words, prepare to GET TO WORK to improve your game.

0 of 1 people found the following review helpful. For experienced Go players
By Mrs. Entity
A very good resource for experienced Go players who are ready to move to the next level.
0 of 1 people found the following review helpful. Well Written Insightful
By N.
Excellent book. Short, to the point, and has already improved my ability to assess the life or death of a board position. I look forward to reading it many times as my skill and understanding progress, along with the other books of this great series.
I'm also really happy with the size. It's a great little pocket book. Easy to carry around and contemplate over coffee, etc.

Following the general pattern of its predecessor 'Tesuji' this book organizes over two hundred life and death problems and examples into thirty six short chapters. Noteworthy features include: The status approach, which takes the reader through the same analysis that he should perform in actual play. The grouping of the problems around common tesujis - throw-in, placement, etc - and standard shapes - the one, two and three space notchers on the sides, the corner L groups, etc. A logical, step by step development, which makes Life and Death first an excellent text to learn from, then an invaluable reference work to come back to. This book is a part of the Elementary Go Series.