

(Library ebook) Dragon Age: Origins: Prima Official Game Guide (Prima Official Game Guides)

## Dragon Age: Origins: Prima Official Game Guide (Prima Official Game Guides)

Mike Searle

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#343634 in Books Prima Games 2009-11-03 2009-11-03Ingredients: Example IngredientsOriginal language:EnglishPDF # 1 10.88 x .77 x 7.96l, 1.45 #File Name: 0761561420336 pages | File size: 35.Mb

**Mike Searle : Dragon Age: Origins: Prima Official Game Guide (Prima Official Game Guides)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Dragon Age: Origins: Prima Official Game Guide (Prima Official Game Guides):

0 of 0 people found the following review helpful. A Must Have for Dragon Age FansBy NeroFor a digital person who loves online guides, I'm still a sucker for the books, and this one blew me away. While it doesn't give everything, it does a fantastic job of describing not on the main game but two of the DLCs as well. It lists much of the gear along with stats, and the maps are nicely detailed with locations of main and side quest items. It also lists store inventories, item tiers, and the various unique and special weapons/armors in the game, before the guide itself. Even listing

crafting items needed. This guide did a fantastic job of getting the details from BioWare needed to make a guide like this, then did what a guide is supposed to do, put in an easily navigable way so you can find what you want. Prima always does a good job, and this is just further testament to that reputation. It also has an excellent section in the back with concept art, with about 70ish pages of content explaining the lore of the universe and an interview with BioWare. A collector's edition that really does live up to its name. And that cover art, not much else to say there except awesome.

2 of 2 people found the following review helpful. Dragon Age Collector's Game Guide By slipknotts  
The collector's version is hard bound and comes with an extra section at the end to give more lore on Thedas, Ferelden, darkspawn, and Grey Wardens as well as a bonus art section. This is really nice along with a large front section on character creation, and these things are the entire reason I gave 3 stars, but it can not make up for the fact that the rest of the guide book is rather poorly put together. Instead of breaking subjects or quests down to map regions this is one of those guides that's entirely focused on the main walkthrough. Anything that's superfluous to the main story is likely to be missing some pertinent information. To me this makes it more frustrating to read than if it had wholly omitted it. For instance, there is a small quest you can get in the Kocari Wilds involving someone's last will and testament and then a sealed lockbox. You have to decide if you take the box to give it to another character later on or if you just loot it for its contents. The guide doesn't tell you what the ramifications of either choice are! So why even mention it? This type of thing is consistent through all the quests that I've read about so far. Almost the first 200 pages are spent on character creation, so this and the extra lore and art at the end are excellent bonuses, but in terms of a per quest guide this book is seriously lacking. If you get it as a gift or on sale I'd say it's worth it for the extras, but if what you want is an actual quest guide you'd be better off as soon as IGN finishes theirs for free as compared to this at full price.

0 of 0 people found the following review helpful. Dragon age origins Prima guide answers all your questions By thelocksmith  
Regardless of how experienced a Gamer you are, there will always be some area, or puzzle, or situation that will require a clue to get you past it. By owning this guide, and a little research, you can happily continue on your Monster slaying, heroine saving, or loot gathering quest.

Essentials: Over 300 pages packed with every quest, NPC, monster, and item across the world of Ferelden! Classes: Complete ascension guides with level-by-level tips on how to maximize a warrior, mage, or rogue class! Maps: Over 100 jam-packed maps displaying every critical piece of information! Walkthrough: Detailed walkthroughs to master all quests, puzzles, and pivotal story choices! Equipment: Full equipment lists to gear out your PCs! Bestiary: Comprehensive bestiary with everything from arcane horrors to werewolves! Combat: Expert tactics to conquer the intricacies of combat!