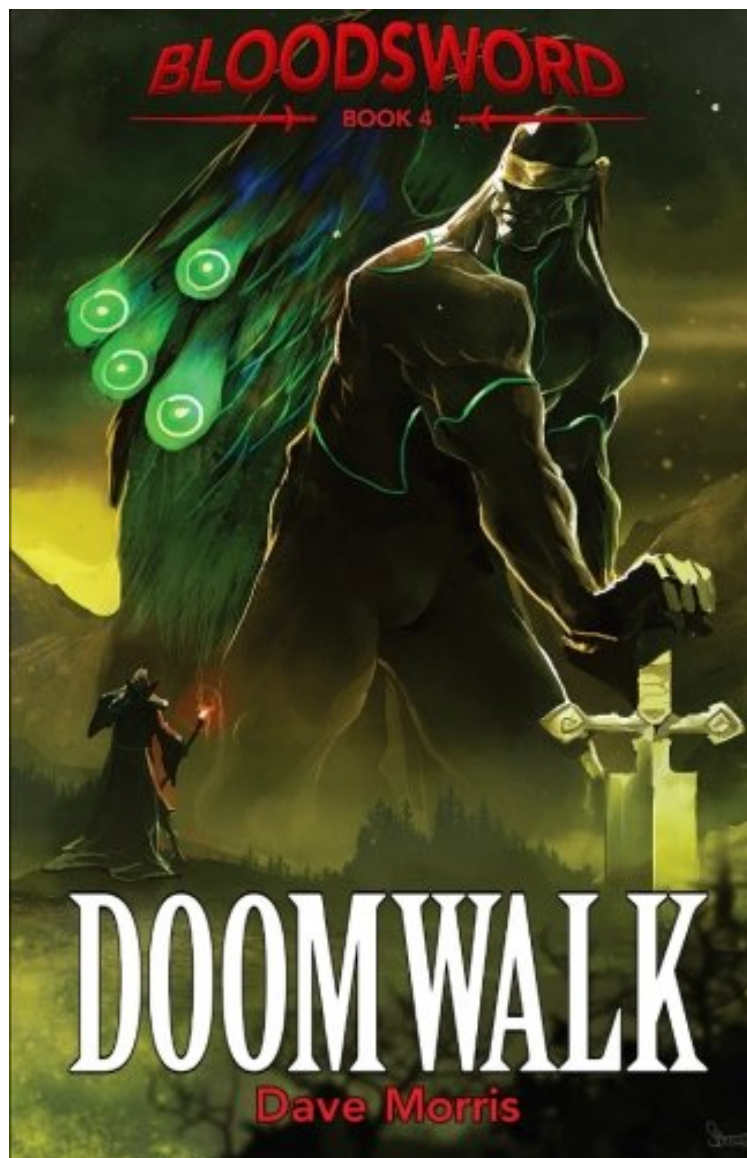


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Doomwalk (Blood Sword) (Volume 4)

Dave Morris

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Dave Morris : Doomwalk (Blood Sword) (Volume 4) before purchasing it in order to gage whether or not it would be worth my time, and all praised Doomwalk (Blood Sword) (Volume 4):

Your quest for the Sword of Life leads into the domain of Death The True Magi are gathering their powers. Soon the moment of their reincarnation will be at hand. Only one thing can stop them from returning to enslave mankind. One

weapon has the power to slay them. The Sword of Life. But it has been seized by your arch-enemy and taken to a place beyond the reach of all but the mightiest of heroes. And so you set out on your most desperate adventure. To recover the Sword of Life, you must travel to the land of the dead. . Blood Sword can be played either solo or in a team of up to four people, providing the most exciting challenge yet in fantasy adventures, combining the best of role-playing, novels and tabletop games. What reviewers are saying: A beautifully wrought and utterly fantastic epic quest A blast from start from finish. Easily one of the best gamebooks out there.

About the Author Dave Morris is a British videogame designer, comic book creator, scriptwriter and UK best-selling author. He has written more than two dozen choose-your-own style gamebooks, including the acclaimed Fabled Lands series with Jamie Thomson, with whom he co-created Dark Lord: The Early Years, and a Kirkus-star-winning interactive version of Mary Shelley's classic Frankenstein. His acclaimed graphic novel epic Mirabilis: Year of Wonders is being serialized in both print and digital editions.