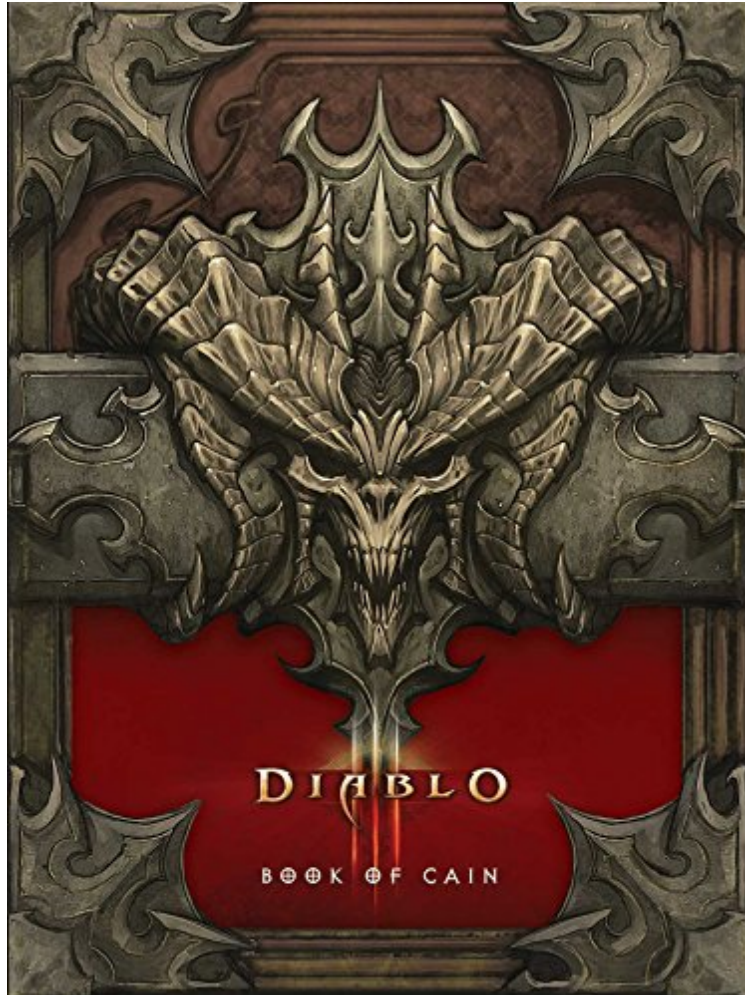


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## Diablo III: Book of Cain

*Deckard Cain, Blizzard Entertainment*  
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**Deckard Cain, Blizzard Entertainment : Diablo III: Book of Cain** before purchasing it in order to gage whether or not it would be worth my time, and all praised Diablo III: Book of Cain:

86 of 89 people found the following review helpful. Terrific book for fans....By R. BundsI just got my copy this morning, I have to say this is one of the nicest game companion books I have purchased over the years. Being a Diablo fan since the original game I knew I had to pick this up and it doesn't disappoint, Blizzard has a knack for making great collector items.The cover of the book itself is a textured relief design, it's in a matte type finish and looks great. The red band you see around the book comes off and there is actually no text on the outside cover itself. The inside of the book is where it really shines however! The pages of the book have been rough cut on the edges giving them the appearance of old weathered pages, they also used a weathered yellow appearance on the pages themselves completing the ancient tome look.The books contents are presented by the great man himself Deckard Cain, without spoiling to

much of the content I will say it runs the gamut of all things Diablo. The villains, the heroes, lands and lore of Diablo's world and even hell itself is covered. Including Deckard's personal notes to his niece. And of course some of the fantastic artwork of the Diablo world is presented as old sketches. In the back of the book was also a nice little surprise. Inside the hardcover was an envelope attached to the book sealed with a wax seal style of sticker. Inside this envelope was a small map of the Diablo world, with the same rough cut edges that make it look very cool, was a nice little extra. Overall this book is a terrific buy and a great gift for any fan of the series, terrific job Blizzard! 0 of 0 people found the following review helpful. Gives a nice, extra background info about the Diablo-verse. By JM Gives a nice, extra background info about the Diablo-verse, esp the events leading up to and in and around Diablo 3. A nice, quick overview of important world events and history, without being too long or dry. Only complaint is the binding sucks. The paper is glued in a bundle to the cover, which is... a very heavily plastic coated paper I am guessing... ??? IDK. Anyways, basically, it means the glue comes undone easily and by the time I was halfway through, the book part had come undone from the cover. The paper book part is still together fine, the cover and that part are just no longer together. Now, a pointer, as I also got the Book of Tyrael at the exact same time (has same binding issue, btw). IF you can't decide on which to purchase, I recommend this one the most. They both have almost the exact same info, with this one giving more insight into the events of the Diablo 3 game itself, as well as the events that led up to it and some of the things that happen in the last two games. If you are a completionist, go for both, as there are a few tidbits in each that the other doesn't have but if I were to choose the better of the two, it is this one. It even has "notes" in it from Leah as she was reading through it after Cain's death. So again, perfect insight into the character's minds. 40 of 42 people found the following review helpful. A great appetizer while waiting for Diablo III. By Serge M. Released before the game itself, this book is like a preface to Diablo III. Deckard Cain let us re-visit the Diablo universe, telling us the story so far. -The physical book: Epic in all possible ways. This hardcover is decorated with awesome textured artwork and the lack of any title (except the removable red band) make it look even more like it came right from the game. The 148 yellowish pages are thick and they have been roughly cut on the sides and to give that ancient book look and feel. As a bonus, they included an unfoldable map of Sanctuary secured in an envelope behind the back cover. This map is also roughly cut and is made of thick canvas-like paper. Overall, the quality and the presentation of this book could not be better. It's one of the best looking books in my library right now; I even gave it the honor to sit on the same shelf as my precious H.P. Lovecraft collection. -The content: Narrated by Deckard Cain himself, we are told the story of the Diablo universe in a narrative and personal way. Everything is in there, from the creation of the universe itself to the destruction of the Worldstone by Tyrael. We can also enjoy great descriptions of the heroes of the High Heavens and the minions of the Burning Hells. While reading it I could almost hear the voice of the famous item-identifier himself in my head. Never revealed before information is accompanied by great sketches, illustrations and side notes for his niece, Leah. It took me around 2 hours to read it from cover to cover. Note that I paused there and there to admire the finely drawn demons and angels. Now, this is a must-have for any serious Diablo fan or anyone that can appreciate a well-made fantasy book. The only downside to it that I can find is that it made me even more impatient for the release of the game itself! Buy it without hesitation. I guarantee you will 'Stay a while and listen' to it ;) Cheers.

An exceptionally illustrated fiction for millions of Blizzard fans, Diablo III: Book of Cain is the source book for Blizzard Entertainment's Diablo franchise and forthcoming Diablo III game. Book of Cain is the must-have illustrated history of the Diablo universe as told by the games' core narrator Deckard Cain. In Blizzard Entertainment's Diablo and Diablo II, the recurring character of Deckard Cain delivered quests, accompanied the brave adventurer, and, as the last of the Horadrim, provided a link to the greater history of the world of Sanctuary. Ever mysterious during these appearances, Cain hinted at a larger story, providing snippets of it in his notebook. Diablo III: Book of Cain is Cain's formal record of this greater tale: a dissertation on the lore of the Diablo universe, told by one who has witnessed and participated in some of the epic events that make up the eternal conflict between the High Heavens and the Burning Hells. Designed as an in-world artifact from the Diablo universe, Diablo III: Book of Cain includes Cain's revealing meditations, as well as dozens of sketches and color artworks depicting the angelic and demonic beings who wage constant war with one another.