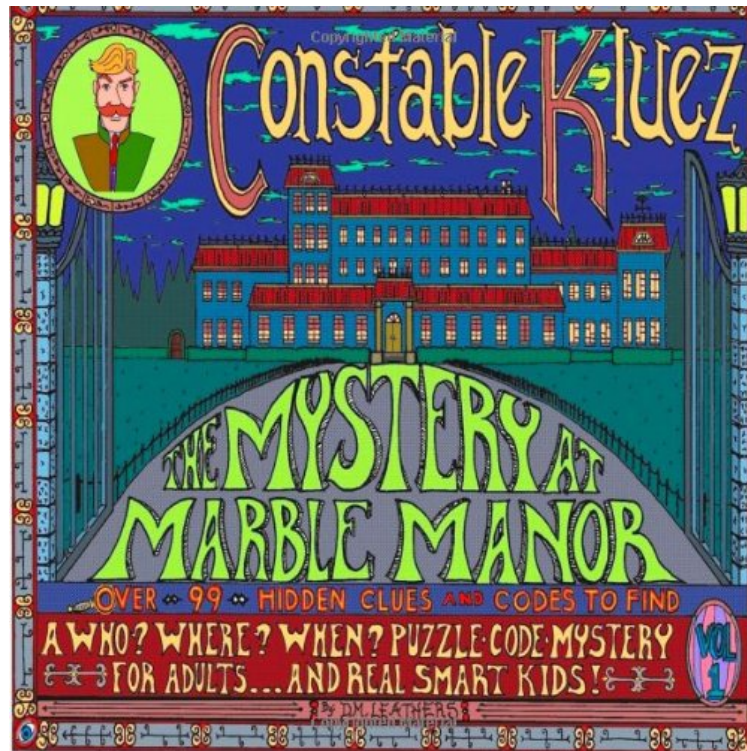


[E-BOOK] Constable Kluez and the Mystery at Marble Manor: A new concept in mysteries; the Puzzle-Code-Mystery. The ultimate brain game. One where you, the ... case. (Contable Kluez Mysteries) (Volume 1)

## **Constable Kluez and the Mystery at Marble Manor: A new concept in mysteries; the Puzzle-Code-Mystery. The ultimate brain game. One where you, the ... case. (Contable Kluez Mysteries) (Volume 1)**

*D.M. Leathers*

*DOC | \*audiobook | ebooks | Download PDF | ePub*



[Download](#)

[Read Online](#)

#4320827 in Books 2013-06-11 Original language: English 8.50 x .9 x 8.50l, #File Name: 14903686538 pages | File size: 29.Mb

**D.M. Leathers : Constable Kluez and the Mystery at Marble Manor: A new concept in mysteries; the Puzzle-Code-Mystery. The ultimate brain game. One where you, the ... case. (Contable Kluez Mysteries) (Volume 1)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Constable Kluez and the Mystery at Marble Manor: A new concept in mysteries; the Puzzle-Code-Mystery. The ultimate brain game. One where you, the ... case. (Contable Kluez Mysteries) (Volume 1):

Have you ever wanted to read a mystery, and to be the detective, find hidden clues, break the secret code, and solve the case? That is what my book is all about. It is an original format, one that I have dubbed Puzzle-Code Mystery. My name is D.M.Leathers and I have written a book entitled Constable Kluez and the Mystery at Marble Manor. It is in fact a mystery, an Ultimate Brain Game in which the reader solves the case. This is done by finding over 99 hidden clues in over thirty hand drawn and full color pages, with the help of the main character, Constable Oscar Lee Kluez. The Constable asks for the help from the newest detective of the O.K. Detective Agency (the reader), as well helping

him/her with hints throughout the tour of Marble Manor. The way it works is like this, imagine on page two let us say, that there is a series of wall sconces, two rows of thirteen, twenty six total, but each one slightly different from the others. Now imagine if you assign each different sconce a letter say A-Z, this is where the 26 total number of sconces comes in. On page eight perhaps, there are the same sconces (or something that resembles them) on a different wall. This would be the Clue. By comparing the new sconces to the ones with assigned letters, the reader decodes the clue. There are also clues hidden that involve assigning letters to their numerical counterpart, ie: A=1, B=2, C=3, etc. These usually consist of counting things, such as notches, dots, and various shapes. I have even left spaces in the margins for your notes on each page. The reader is insured success by the last two sections of the book, in which they are given hints in riddle-like form in Constables Notes section, and given the answers (printed backwards) in the Constables Final Report, both listed page by page. As there are also numerous Easter Eggs hidden throughout as well, this is a not book that one breezes through. So, I invite all of you who enjoy a mental challenge, spooky mansions, and a good whodunit, to investigate The Mystery at Marble Manor. As author and illustrator, I enjoyed writing this book and know you will enjoy it as well. Good Luck Detective! -D.M. Leathers